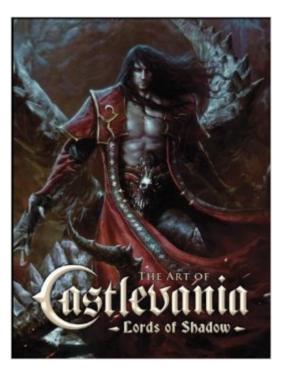
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The Art Of Castlevania - Lords Of Shadow





Synopsis

Castlevania is a multi-generational video game series developed and published by Konami. The franchise was first released in 1986, but has evolved from a side-scrolling platformer into a full-scale adventure series â " and has sold over 20 million copies worldwide. The series is a fan-favourite, and has influenced generation after generation of games since first being released.

Book Information

Hardcover: 192 pages Publisher: Titan Books (March 4, 2014) Language: English ISBN-10: 1781168954 ISBN-13: 978-1781168950 Product Dimensions: 9.4 x 0.8 x 12.2 inches Shipping Weight: 3 pounds (View shipping rates and policies) Average Customer Review: 4.9 out of 5 stars Â See all reviews (44 customer reviews) Best Sellers Rank: #516,427 in Books (See Top 100 in Books) #213 in Books > Arts & Photography > Other Media > Digital #338 in Books > Arts & Photography > Other Media > Mixed Media #463 in Books > Comics & Graphic Novels > Biographies & History Graphic Novels

Customer Reviews

Length: 2:06 Mins

Here's a really nice concept artbook for fans of the video game series Castlevania: Lords of Shadow. This 192-page hardcover packs a lot of content as it includes art for the three game titles Castlevania: Lords of Shadow 1 and 2, and Mirror of Fate. The art is beautiful, dark and moody. It's a wonderful reimagination to the Castlevania franchise that started in 1986. It features mainly characters and environment designs. There are many full page paintings alongside the designs. Of course you'll see Gabriel Belmont, Dracula, all the Belmont family, and characters like allies, antagonists such as Satan, Titans and other enemies. Lastly there are the environment art that captures the atmosphere of the game very well. Exteriors are foreboding where shadows loom and the sunlight struggles to break. through. Interiors are exquisite especially those of the castles and rich in details. There's also a majestic and grand feeling because of the high ceilings in spite of the gloomy darkness. There's even a full 2D cross section map of Mirror of Fate act 2 which is pretty cool. Developers MercurySteam have also included a good amount of writeup into the design

concepts and stories of their development process, like how Hideo Kojima, creator of the Metal Gear franchise, got involved. Overall, it's a wonderful video game artbook. Highly recommended for fans of the game and art. (See more pictures of the book on my blog. Just visit my profile for the link.)

I thoroughly enjoyed the artwork presented in this book however, the one unpleasant thing I found out was that although this book contains the artwork from both Lords of Shadow 1 & 2 it does not contain major elements of the game in the book.Certain major characters(bosses) and environments were not included and the characters that were included had very little artwork shown despite being in both games.If you are a fan of Castlevania by all means get the book however, they could have done a better job in making it.

This book is everything a Castlevania fan could ask for. It has all the concept art for the Lords of Shadow series. It also has the thoughts and explanations for the changes MERCURYSTEAM made to the series. I wish there was a book like this for the entire series starting from 1986 to today!

i was expecting a little more of the character design and less background.it felt a little empty. I love Dracula so it is a win situation for me anyways but just dont be fool by the cover.not that many goodies inside.

Nice collection of art from one of my favorite games. A lot of neato concepts, evocative color schemes, some deft linework. Filigreed scroll work, layered spikes, and interlacing straps. I feel as though mercury steam really brought some interesting ideas and design to the castlevania franchise, particularly in the second game.

I have no reason why they selected the artist they did for the cover. I think the cover is terrible, but the art inside the book is done by their lead concept artist and it is absolutely amazing. Extremely talented concept artist and the book delivers with tons of his sketches and comments on the thought process that went into all the iterations of each design. I collect a lot of art books and this one is definitely worth the money.

Ever since watching the Gameplay and cutscenes online, and playing the 2nd game, I have wanted a book of the artwork for Castlevania Lords of Shadow 1 and 2. I was so excited when I learned of this book! The book arrived in absolutely perfect condition. It is exactly what I expected, and I am eager to study the artwork and descriptions. Overall, I am very enthusiastic about this purchase!

I purchased this for a friend but had to page through it first to verify it's quality. The content covers the first Lord of Shadow game very extensively. The backstory summations of important characters alongside many illustrations give the book a very cohesive and useful tone for fans. It also covers the new sequel to Lords of Shadow but its more of a late addition compared to the breadth of content about the first game. If you're a fan that enjoyed the art of the series it is easy to recommend purchasing it.

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